



## **Bullis School**

### **Bus Expectations**

**2018 – 2019**

Bullis School is committed to providing safe and orderly transportation of our students. Since riding the bus to and or from school is a privilege, all bus-riding students will be held accountable for their behavior as it pertains to their transportation to and from school each day. Parents/guardians can assist us to help keep their children safe by teaching and reinforcing the following Bus Expectations.

- 1) Riding the bus is an extension of the school day. As a result students are expected to:
  - a. Follow the Bullis School Honor Code; it is in effect on the bus.
  - b. Respect the bus driver at all times; treat him or her as any other teacher or administrator.
  - c. Follow the directions of the bus driver without question; the safety of each student is the bus driver's first responsibility.
  - d. Respect other students on the bus.
- 2) Once seated and the bus is enroute, remain seated, facing forward, at all times with bags under the seat.
- 3) Voices should be kept at a conversational level.
- 4) Under no circumstances should anything be placed or thrown inside or outside the bus.
- 5) Students may not eat or drink on the bus unless given permission by the driver to do so.
- 6) Bus riders must pick up after themselves at the end of the route in order to leave the bus in good condition.
- 7) Be prompt in arriving at the designated location in the morning. Afternoon buses will leave promptly at 3:45 p.m. except for scheduled early dismissal.

If a student is concerned about the behavior on the bus he/she should contact the Lower School Principal, Middle School Dean of Students, or Upper School Assistant Principal.

When concerns arise, School administrators will review each incident and take action when necessary. In general, consequences for poor bus behavior are similar to those listed for all school conduct as listed in the Handbook. In addition, they may include suspension of or permanent dismissal from, bus riding privileges.